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EXPERIMENTS ON INTERACTIVE METHODS AND DIGITIZATION OF LESSONS IN HEIS

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ABSTRACT

In this article, the characteristics of the educational process in higher educational institutions, as well as the importance of universities in society and economy are changing rapidly. All over the world, universities are competing with each other to attract students, teachers and financial resources. In such a competition, higher education institutions that keep up with the times and use new digital opportunities are gaining an advantage over others.

Keywords: Digitization, curriculum, social networks and mobile applications, UX design, virtual or cyberspace

INTRODUCTION

Digitization has created new opportunities for education and management, facilitating data collection and analysis, collaboration and communication. The benefits of digitization include increased productivity, increased student engagement, personalized learning, and the use of new teaching methods. In addition, digitization facilitates the management of universities, curricula, faculty, staff, and resources. One of the main benefits of digitization is the opportunities to increase student engagement. Using digital tools such as online learning platforms, social media and mobile apps, universities can create interactive and engaging learning experiences that keep students motivated and on track. Also, digitization allows universities to use new teaching methods such as games and virtual reality. These techniques can be used to create interactive learning experiences that make it easier for students to understand complex concepts and theories. In order to increase students' learning rates, to increase employment rates by forming the necessary competencies in them, and to increase the prestige of universities that use information delivery and explanation methods through various means, and to get additional benefits through these opportunities. an advantage over others is formed through the creation of conditions.

It should be noted that nowadays students are very different than before. Now they have modern demands and needs, and the providers of modern higher education services should be worthy of them. Today, according to the main demand of the time, educational organizations, especially higher education organizations, should rely on new technologies such as flexible learning, artificial intelligence, UX-design, virtual or cyberspace in the development of their activities. , augmented reality. At this point, it is necessary for higher education organizations to gradually move to the concept described as "University 4.0", in some cases "digital university" or "smart university". Therefore, a modern digital university offers convenient opportunities that help students and teachers organize the teaching process and communications, automate digital recording and analysis without bureaucracy, competently design individual educational trajectories, and quickly respond to possible problems. and should provide services. Therefore, a modern digital university offers convenient opportunities

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The role and opportunities of interactive methods in the process of education and training. The interactive method - by increasing the activity between students and the teacher in the educational process, serves to activate the acquisition of knowledge and develop personal qualities of students. The use of interactive methods helps to increase the effectiveness of the lesson. The main criteria of interactive education: conducting informal debates, the opportunity to freely describe and express the educational material, the number of lectures is small, but the number of seminars is large, the creation of opportunities for students to take initiative, small group, large group, class team assignment, writing assignments and other methods, which are of special importance in increasing the effectiveness of educational work.

Effectiveness factors of interactive training Currently, one of the main directions in the field of improving educational methods is the introduction of interactive education and training methods. Teachers of all subjects are increasingly using interactive methods in the course of lessons. As a result of the use of interactive methods, the students' skills of independent thinking, analysis, drawing conclusions, expressing their opinion, being able to defend it based on reasons, healthy communication, discussion, debate are formed and developed. In this matter, the American psychologist and pedagogue B. Bloom created a taxonomy of pedagogical goals in cognitive and emotional spheres.

It is called Bloom's Taxonomy. (Taxonomy-the theory of classification and systematization of complex structured spheres of existence). He divided thinking into six levels according to the development of cognitive abilities. According to him, the development of thinking is at the levels of knowledge, understanding, application, analysis, generalization, and evaluation. Each of these levels is represented by the following symbols and examples of verbs corresponding to each level, including: Knowing is the initial level of thinking in which the student can pronounce terms, know specific rules, concepts, facts, and so on. Examples of verbs according to this level of thinking: to be able to return, to be able to strengthen, to be able to convey information, to be able to tell, to be able to write, to be able to express, to distinguish, to be able to recognize, to tell, to repeat. When he has comprehension level thinking, the student understands facts, rules, schemes, and tables. Based on the available information, he can predict future consequences. Examples of verbs according to this level of thinking: justify, replace, clarify, define, explain, translate, rearrange, illuminate, interpret, clarify.

At the level of application thinking, the student can use the acquired knowledge not only in traditional, but also in non-traditional situations and apply them correctly. Examples of verbs according to this level of thinking: introduce, calculate, demonstrate, use, teach, determine, implement, calculate, implement, solve. In thinking at the level of analysis, the student can distinguish parts of the whole and their interrelationships, see errors in the logic of thinking, distinguish between facts and consequences, evaluate the importance of information. Examples of verbs according to this level of thinking: generate, separate, classify, classify, guess, predict, spread, distribute, check, group. In thinking at the level of generalization, the student performs creative work, plans an experiment, uses knowledge in several areas.

Creatively processes information to create something new. Examples of verbs according to this level of thinking: create new, generalize, combine, plan, develop, systematize, combine, create, structure, design. In thinking at the evaluation level, the student can distinguish criteria, observe them, see the variety of criteria, evaluate the compatibility of conclusions with available information, distinguish between facts and evaluative opinions. Examples of verbs according to this level of thinking are: diagnose, prove, measure, control, justify, approve, evaluate, check, compare, contrast. There are many different interactive methods, and all of them, like any progressive method, first of all, require a lot of preparation from the teacher before the training.

CONCLUSION

Thus, during the last decade, a series of studies on the problem of creating a digital educational environment in economically developed foreign countries have been carried out. In the last five years, the problem of creating a digital educational environment has become urgent in Uzbekistan. In the conditions of COVID-19, this problem has become more urgent. Therefore, the first practical experience of organizing online education was also collected at the Higher Education Institution of Uzbekistan. Nevertheless, until now, a well-founded mechanism for creating digital education has not been developed, a system has not been created in the republic. This situation, in turn, requires a serious study of the problem of creating a digital educational environment in HEIs and the creation of a special methodology.

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