

CAPABILITIES OF MODERN PROGRAMMING LANGUAGES

Shirinov Feruzjon Shuxratovich,
Kokand State Pedagogical Institute, Uzbekistan

ABSTRACT

This article discusses the history and evaluation of modern programming languages, the advantages of programming languages today.

Keywords: FORTRAN, C ++, C #, Java, Turbo PASCAL, PROLOG.

INTRODUCTION

As we all know, normal spoken language consists of four basic elements: signs, words, phrases and sentences. A programming language contains similar elements, except that words are called elementary constructions, expressions, sentences - operators.

A programming language is a formal notation system, a language for writing computer programs.

Any form of programming language is made up of a set of rules:

- Characters specified for a specific language (letters, numbers, special characters, etc.) that can be used when writing an alphabetic program.
- Syntax - the rules for constructing special constructions from alphabet symbols, with the help of which an algorithm is created.
- System of rules for interpretation of semantic-language structures.

Any computer program is implemented using alphabetic characters using syntactic and semantic rules.

Programs for first-generation EHM were written by programmers in machine code language. It was a very difficult and time-consuming process. A lot of time passed between writing the program code and using the program in practice. Elimination of the above shortcomings could be done only by developing and optimizing the programming process.

In 1936-1938, the Z1 car was created by Konrad Tsuze. It was the world's first computing machine created in a programming language. This machine weighed 500 kg and occupied the entire room. The machine could do about 5 multiplications in 1 second. In this machine, numerical coded commands, program code are "perceived" only by scientists. Such a "device" that eases the work of programmers has been replaced by partial programs. In August 1944, a program for calculating $\sin(x)$ was written for the Mark-I relay machine under the direction of Grace Hopper (a female programmer, a US naval officer).

In 1949, John Mouchly (one of the inventors of the ENIAC EHM) developed the Short Code system, which served as the basis for the first versions of high-level programming languages. In 1951, a new programming language and the V-O compiler were first created under the leadership of Grace Hopper. The new language made it possible to do programming in a language close to English. About 30 English words were used in this compiler. In 1958, the V-O system was renamed Flow-Matic and focused on commercial data processing.

In 1952, the assembly language was created. Its logical instructions are more understandable than machine code, but not precise enough. Today, Assembler is used only in programming for microprocessors if it is a question of every millionth of a second.

Due to the extremely complex and detailed machine language codes, the first high-level languages began to be developed in the mid-1950s.

In 1954, local newspapers reported that FORTRAN (FORmula TRANslation) was being created by John Backus at IBM's headquarters in New York. This language is BNF (Beckus Normal Form), which is used to describe the syntax of many programming languages. Calculations in this language are in the natural-scientific field, specializing in scientific formulas.

In 1958, John McCarthy, the founder of artificial intelligence, developed the LISP programming language. A key element in the LISP language is the description of recursive discrete functions, and it has been proven that any type of algorithm can be explained using a number of recursive and function set tools. The basic ideas of this programming language were later used in LOGO, a language developed for children at the Massachusetts Institute of Technology in the 1970s under the guidance of Seymour Papert.

In 1960, a team led by Peter Naur created the Algol programming language. In European countries, ALGOL was a popular language focused on mathematical tasks, like Fortran, and it used content programming, which was considered an advanced technology for that time. For the first time in the program code, it was possible to use commands similar to English words, and the programs became more understandable.

In 1960, under the guidance of Grace Hopper, COBOL (Common Business Oriented Language), a high-level business programming language with complete machine independence, was created. This language specializes in commercial and production-economic application.

3rd generation programming languages appeared in the 60s and 70s of the last century. Long-lived languages include BASIC, which was developed at Dartmouth University in 1964 under the leadership of John Kemeny and Thomas Kurtz. According to the developers, this language is simple, easy to learn, and specializes in performing uncomplicated calculations. In 1991, the first version of the Visual BASIC programming language was created.

In 1971, the Swiss professor Niklaus Wirth created the PASCAL language and named it Pascal after the French physicist and mathematician Blaise Pascal. PASCAL was originally designed as a learning language, and its widespread use in practice began with the Turbo PASCAL version on personal computers.

In 1972, the PROLOG language was developed in France to solve the problems of artificial intelligence. The PROLOG language provides the ability to formally describe various ideas, discuss logic, and make the computer answer questions. In the 1990s, it was planned to produce fifth-generation computers called "Artificial Intelligence", and LISP and PROLOG were chosen as suitable programming languages for artificial intelligence.

In 1973, the C ("Si") programming language was created by the American programmer Dennis Ritchie, who at the same time developed the UNIX operating system together with Kenneth Thompson. The C programming language is a universal programming language with a very large set of operators. This programming language is high-level, content (structural), and is

used to create not only operating systems, but also translators, system and application programs. C is a simple language base with a standard library containing math and file functions. This language focuses on procedural programming. The main disadvantage of C is the lack of tools for functional programming. It has greatly influenced the development of languages such as C++, C#, Java, and Objective-C.

S++ (plus C) was developed by Björn Stroustrup in 1986, a name that reflects the evolutionary nature of changes in the C language. It originated when Björn Stroustrup of Bell Labs came up with a series of improvements to the C language for his needs. Stroustrup decided to extend the C language with features available in the Simula language, and the possibilities of object-oriented programming were derived from this language. New features have been added to the language, such as virtual functions, function and operator overloading, references, constants, user control over free memory management, improved type checking, and a new annotation style. The resulting language was no longer an extended version of classic C ("C classes") and was renamed "C++".

Working with existing programming languages has always been done from the login console. Earlier programming languages did not have such easy and convenient formulas as today. Thanks to visual programming, an instrumental environment has been developed that allows you to design and program Windows formulas quickly and easily.

Based on the Pascal programming language, Delphi is recognized as a versatile and easy-to-learn language. At the same time, it is convenient to use when creating complex applications, including working with the Internet, databases, and enterprise applications. The Delphi environment provides visual user interface design, object-oriented Object Pascal (later renamed Delphi), database access tools. The Delphi language has significantly surpassed Basic and even C++ in its capabilities. As a result, the Delphi environment made it easier for programmers to create professional programs. The Delphi environment is actually the best programming tool for the Windows operating system. One of the brightest and most powerful versions is Borland's Delphi 7. Modern versions of the XE generation of Delphi have not only an improved development environment in terms of convenience, but also a significantly improved Object Pascal language, which allows you to create applications for Microsoft Windows, Mac OS, IOS and Android .

The basics of programming have been taught in schools since 1985, starting with a simple algorithmic language, but in the last few years, students in grades 9-11 have been taught to write simple programs in Pascal, Visual Basic, and Delphi.

Since 2015, with the increasing popularity of the Python programming language, computer science has begun to write sample programs, as practice shows that C4-type tasks are easier to write in Python.

Therefore, the Python programming language is being taught as the main language in Informatics departments of several prestigious universities. Python's user base is huge and growing. It's used by companies like Nokia, Google, and even NASA for its easy syntax, and it's supported by a large community of OS developers. The fact that Python supports multiple programming paradigms, including object-oriented programming, functional Python programming, and parallel programming models, makes it a flexible choice.

REFERENCES

1. Shuxratovich, Shirinov Feruzjon. «TA'LIMDA INNOVATSION TEXNOLOGIYALARDAN FOYDALANISH ISHLAB CHIQUISHLARI». Galaxy xalqaro fanlararo tadqiqot jurnali 11.12 (2023): 60-65.
2. Shuxratovich, Shirinov Feruzjon. "MASFIQ TA'LIM TIZIMINING NAZARIY-DIDAKTIK ASOSLARI". Galaxy xalqaro fanlararo tadqiqot jurnali 11.12 (2023): 66-71.
3. Shuhratovich, Shirinov Feruzbek. "TA'LIM JARAYONIDA AN'ANAVIY VA NOAN'ANAVIY TA'LIM TEXNOLOGIYALARIDAN FOYDALANISH." PEDAGOG 6.6 (2023): 303-307.
4. Shuhratovich, Shirinov Feruzbek. "TA'LIM JARAYONIDA ZAMONAVIY TEXNOLOGIYALARDAN FOYDALANISH." PEDAGOG 6.6 (2023): 298-302.
5. Shuxratovich, Shirinov Feruzjon. "Veb-saytlar yaratish TEXNOLOGIYALARI." INTELLEKTUAL TA'LIM TEXNOLOGIK YECHIMLARI VA INNOVATSION RAQAMLI VOSITALARI 2.19 (2023): 57-63.
6. Shuxratovich, Shirinov Feruzjon. "VEB MATNNI TAZASH VA SHAKLLANISH". INTELLEKTUAL TA'LIM TEXNOLOGIK YECHIMLARI VA INNOVATSION RAQAMLI ASOBOTLAR 2.19 (2023): 51-56.
7. Raximjonovna, Fayziyeva Maxbuba. "DEVELOPMENT TENDENCIES AND CLASSIFICATION OF PROGRAMMING LANGUAGES TEACHED IN HIGH SCHOOLS." Galaxy International Interdisciplinary Research Journal 10.12 (2022): 185-189.
8. Jumakuziyevich, Yuldoshev Utkir. "Pedagogy Methodology As The Basis For The Formation Of Teacher Methodological Culture." Journal of Positive School Psychology 6.11 (2022): 2019-2022.
9. Jumankuziev, Uktamjon, et al. "COMPUTER GRAPHICS AND WEB DESIGN IN EDUCATION AND SOCIETY." THEORY AND ANALYTICAL ASPECTS OF RECENT RESEARCH 2.20 (2023): 15-20.
10. Jumankuziev, Uktamjon, et al. "DEVELOPMENT TRENDS OF MODERN PROGRAMMING LANGUAGES." SCIENTIFIC APPROACH TO THE MODERN EDUCATION SYSTEM 2.20 (2023): 139-144.
11. Uktamjon, Jumankuziev. "THE ROLE OF TEACHERS IN TEACHING PROGRAMMING LANGUAGES IN HIGHER EDUCATIONAL INSTITUTIONS OF PEDAGOGY." Gospodarka i Innowacje. 41 (2023): 360-362.
12. Farkhodovich, Kamalov Azamat. "STUDENTS GRAPHIC INCREASING LITERACY INNOVATION-CREATIVITY AND IMAGINATION OF THE WORLD, TO THE FORMATION." Galaxy International Interdisciplinary Research Journal 11.12 (2023): 592-594.
13. Makhmudova, O. Yu. "INNOVATIVE ORGANIZATION OF INDEPENDENT EDUCATION OF STUDENTS METHODS AND TOOLS." *Open Access Repository* 9.3 (2023): 216-220.
14. Махмудова, Озода Юлдашевна. "ПРЕОБРАЗОВАНИЯ ПЛОСКОСТИ ДЛЯ РЕШЕНИЯ ЗАДАЧ КУРСА ГЕОМЕТРИИ АКАДЕМИЧЕСКОГО ЛИЦЕЯ." *Актуальные научные исследования в современном мире* 12-1 (2016): 74-79.

15. Устаджалилова, Хуршида Алиевна, and Озода Махмудова. "Решение задач с применением метода геометрических преобразований с целью развития геометрических умений учащихся." *Молодой ученый* 3-1 (2016): 19-21.
16. Mahmudova, O. Y. "Extracurricular And Elective Classes In Mathematics." *International Journal of Innovative Research in Science, Engineering and Technology*.
17. Akhadovna, Akhmedova Gavkhar, and Makhmudova Ozoda Yuldashevna. "Extreme Issues Related to Irrational Functions and Geometric Methods for Solving Equations." *International Journal on Orange Technologies* 3.5: 93-96.
18. Yu, Juraev Sh, and N. A. Makhmudova. "SOME REFINEMENTS OF THE LIMIT THEOREMS FOR GALTON-WATSON BRANCHING RANDOM PROCESSES." *Open Access Repository* 8.12 (2022): 268-276.
19. Yuldashev, A. R., and S. M. Turdaliyev. "MAKING INFORMATION SECURITY STRATEGIC TO BUSINESS." *Galaxy International Interdisciplinary Research Journal* 10.12 (2022): 128-131.
20. Турдалиев, Содиқжон Муминжонович. "КОМПЬЮТЕР ЎЙИНЛАРИНИНГ ЎСМИР ШАХСИГА КЎРСАТАДИГАН ИЖОБИЙ ВА САЛБИЙ ТАЪСИРЛАРИ." "USA" INTERNATIONAL SCIENTIFIC AND PRACTICAL CONFERENCE TOPICAL ISSUES OF SCIENCE. Vol. 8. No. 1. 2023.
21. Muminjonovich, Turdaliyev Sodikjon. "POSITIVE AND NEGATIVE EFFECTS OF COMPUTER GAMES ON ADOLESCENT PERSONALITY." *Galaxy International Interdisciplinary Research Journal* 11.6 (2023): 310-314.
22. Yuldashev, A. R., and S. M. Turdaliyev. "INTRODUCTION TO ANDROID DEVELOPMENT." *Galaxy International Interdisciplinary Research Journal* 10.12 (2022): 132-134.
23. Sodikjon, Turdaliyev. "AR (AUGEMENT REALITY) AND ITS POSSIBILITIES." *Gospodarka i Innowacje*. 41 (2023): 394-396.
24. Mo'minjonovich, Turdaliyev Sodikjon. "UNITY 3D GAMING SOFTWARE AND ITS CAPABILITIES." *Gospodarka i Innowacje*. 41 (2023): 397-399.
25. Marasulova, Zulayho Abdullayevna, and Makhfuza Khabibovna Zakhidova. "PRIORITY DIRECTIONS OF EFFICIENCY OF USE OF DIGITAL TECHNOLOGIES IN THE EDUCATIONAL SYSTEM." *Galaxy International Interdisciplinary Research Journal* 10.11 (2022): 743-748.
26. Marasulova, Zulayho Abdullayevna, and Makhfuza Khabibovna Zakhidova. "PROBLEMS OF ENSURING THE CONTINUITY OF THE SUBJECT" COMPUTER SCIENCE AND INFORMATION TECHNOLOGY" IN THE SYSTEM OF CONTINUING EDUCATION." *Galaxy International Interdisciplinary Research Journal* 10.12 (2022): 1042-1046.
27. Xabibovna, Zohidova Mahfuza. "ISSUES OF USE OF INFORMATION TECHNOLOGIES IN IMPROVING THE QUALITY OF SEMINAR LESSONS IN HIGHER EDUCATION." *Galaxy International Interdisciplinary Research Journal* 10.12 (2022): 275-278.

28. Mahfuza, Zohidova. "ASSESSMENT AND CONTROL OF DIGITAL COMPETENCIES." Open Access Repository 9.11 (2023): 15-16.
29. Marasulova, Zulayxo, and Maxfuza Zoxidova. "“TA'LIMDA RAQAMLI TEXNOLOGIYALAR” FANINI FANLARARO ALOQADORLIKDA O'QITISHDAGI INNOVATSIYALAR." Interpretation and researches 1.1 (2023).
30. Зохидова, Махфуза Хабибовна. "ИНФОГРАФИКА: ВИЗУАЛИЗАЦИЯ ИНФОРМАЦИИ В СОВРЕМЕННОМ МИРЕ."
31. Obidovich, Najmiddinov Fakhridin. "Masofaviy TaLim Va Raqamli Texnologiya." Miasto Przyszłości 29 (2022): 204-206.
32. Нажмиддинов, Фахриддин Обидович, and Дилрабо Абдурашидовна Худойназарова. "О ВЛИЯНИИ УЗБЕКСКОЙ ЛЕГКОЙ ПРОМЫШЛЕННОСТИ (НА ПРИМЕРЕ ПРЕДПРИЯТИЙ ФЕРГАНСКОЙ ДОЛИНЫ) НА ОКРУЖАЮЩУЮ СРЕДУ." Россия и мир в новое и новейшее время-из прошлого в будущее. 2019.
33. Нажмиддинов, Фахриддин Обидович, and Дилрабо Абдурашидовна Худойназарова. "РАЗВИТИЕ ГОРОДСКОГО ХОЗЯЙСТВА В АНДИЖАНЕ В 20-Е ГГ. XX ВЕКА." Россия и мир в новое и новейшее время-из прошлого в будущее. 2019.
34. Рахимова, Г. С., Ф. О. Нажмиддинов, and О. А. Болтабаев. "ПРОМЫШЛЕННЫЕ РАБОЧИЕ В УЗБЕКИСТАНЕ В ГОДЫ ГРАЖДАНСКОЙ ВОЙНЫ INDUSTRIAL WORKERS IN UZBEKISTAN IN THE YEARS OF THE CIVIL WAR." Редакционная коллегия (2019): 94.
35. Obidovich, Najmiddinov Faxriddin. "ELECTRONIC EDUCATION AND ITS PROBLEMS." Galaxy International Interdisciplinary Research Journal 11.12 (2023): 764-767.
36. Obidovich, Najmiddinov Faxriddin. "ADVANTAGES OF ELECTRONIC EDUCATION IN EDUCATIONAL INSTITUTIONS." INTERDISCIPLINE INNOVATION AND SCIENTIFIC RESEARCH CONFERENCE. Vol. 2. No. 15. 2023.
37. Shuxratovich, Shirinov Feruzjon. "Grafik dasturlar bilan ishlash texnologiyasi". Ochiq kirish ombori 9.12 (2022): 99-102.
38. Meliqo'ziyevich, Siddiqov Ilhomjon, va Shirinov Feruzjon Shuhratovich. "BILIM TEXNOLOGIYALARINI ISHLAB CHIQUISHDA PEDAGOGIK VA USULLARNING O'RNI". Galaxy xalqaro fanlararo tadqiqot jurnali 11.6 (2023): 559-562.
39. Shuhratovich, Shirinov Feruzjon. "Kompyuter grafikasi sohasi va uning axborot jamiyatidagi ahamiyati, roli va o'rne". Texas multidisipliner tadqiqotlar jurnali 4 (2022): 86-88.
40. Feruzjon, Shirinov, Akramov Azamatjon, and Abdullaeva Qizlarxon. "OMMAVIY ONLAYN OCHIQ KURSLAR." ZAMONAVIY TA'LIM TIZIMINA ILMIY YONDORISH 2.20 (2023): 125-128.
41. Shuxratovich, Shirinov Feruzjon, Usmonova Gulnoza va Azimova Madina. "TA'LIMDA SMART TEXNOLOGIYALARI." ZAMONAVIY TA'LIM TIZIMINA ILMIY YONDORISH 2.20 (2023): 129-133.
42. Shuxratovich, Shirinov Feruzjon, Abdullaeva Qizlarxon, and Usmonova Gulnoza. "BULUTLI TEXNOLOGIYALARNING AFZALLIKLARI VA KAMCHILIKLARI." ZAMONAVIY TA'LIM TIZIMINA ILMIY YONDORISH 2.20 (2023): 134-138.

43. Turdaliyev, Sodiqjon. "THE ROLE OF DIGITAL TECHNOLOGIES IN THE ORGANIZATION OF DISTANCE EDUCATION." *Models and methods in modern science* 2.13 (2023): 46-49.
44. Turdaliyev, Sodiqjon. "IMPORTANCE, CHARACTERISTICS AND TASKS OF ONLINE TRAINING." *Solution of social problems in management and economy* 2.13 (2023): 63-68.
45. Ilyasovich, Djurayev Iqbol, Turdaliyev Sadigjon Muminzhonovich, and Ergasheva Khilolokhon Muydinzhonovna. "The Need to Develop Distance Education in General Secondary Schools." *Journal of Advanced Zoology* 44.S6 (2023): 1551-1554.
46. Turdaliyev, Sodiqjon. "TA'LIM MUASSALARIDA INFORMATIKA O'QITISH METODIKASI NAZARIY ASOSLARI." *Interpretation and researches* 1.1 (2023).
47. Yuldashev, A. R., and S. M. Turdaliyev. "MAKING INFORMATION SECURITY STRATEGIC TO BUSINESS." *Galaxy International Interdisciplinary Research Journal* 10.12 (2022): 128-131.
48. Turdaliyev, S. M. "ALGORITMLARNI ISHLAB CHIQUISH USULLARIDAN FOYDALANISH." *Экономика и социум* 6-2 (109) (2023): 545-548.
49. Akhmedovna, Madrakhimova Makhfuza, and Madrakhimov Shukhratjon Shukurovich. "The Role Of Information Communication Media In The Development Of The Methodology For The Use Of Electronic Resources "3d" In Education." *Onomázein* 62 (2023): December (2023): 2081-2087.
50. Sh, Madraximov Sh. "МАТЕМАТИКА О 'QITISHDA IQTISODIY MASALALARNI ISHLAB CHIQRISH JARAYONLARIGA TADBIQIY YECHISH HAQIDA." *Экономика и социум* 6-1 (109) (2023): 243-246.
51. Козлов, Александр Дмитриевич, Шухратжон Шукурович Мадрахимов, and Махфуза Ахмедовна Мадрахимова. "ЎҚУВ ФАОЛИЯТИНИ БАҲОЛАШ МЕЗОНЛАРИ ВА УНИНГ ТУРЛИ ТАЛҚИНЛАРИ." " USA" INTERNATIONAL SCIENTIFIC AND PRACTICAL CONFERENCE TOPICAL ISSUES OF SCIENCE. Vol. 8. No. 1. 2023.
52. Abdullayev, A. K., N. R. Abdullayeva, and M. A. Madraximova. "THE BASIS IS A MOBILE INDUSTRIAL ROBOT CORECHARACTERISTICS AND SHAPE OF THE SPATIAL STRUCTURE." *International Journal of Early Childhood Special Education* 14.7 (2022).
53. Akhmedovna, Makhfuza Madrakhimova, and Shukhratjon Madrakhimov Shukurovich. "LEVERAGING INTERACTIVE METHODS FOR ADVANCING COMPUTER SCIENCE: A PARADIGM SHIFT." *Galaxy International Interdisciplinary Research Journal* 11.12 (2023): 1116-1120.
54. Qodiraliyevich, Abdullayev Alibek, Madraximov Shuxratjon Shukurovich, and Madraximova Maxfuza Axmedovna. "TALABALARNING MUSTAQIL ISHINI TASHKIL ETISHDA MASOFAVIY TA'LIMNING O 'RNI." INTERDISCIPLINE INNOVATION AND SCIENTIFIC RESEARCH CONFERENCE. Vol. 2. No. 15. 2023.
55. Rustamovich, Sultonov Ravshanbek, and Toshmatova Ziroatxon Esonovna. "FORMATION OF STUDENTS'INTERESTS IN THE STUDY OF SCIENCE, KNOWLEDGE AND SKILLS IN TEACHING PHYSICS." *Open Access Repository* 8.12 (2022): 517-520.

56. Esonovna, Toshmatova Ziroatxon. "FIZIKA FANINI O'RGATISHDA O'QUVCHILARNI FANNI O'RGANISHIGA BO'LGAN QIZIQISHLARINI, BILIM VA KO'NIKMALARNI SHAKLLANTIRISH." Scientific Impulse 1.5 (2022): 361-364.
57. Farkhodovich, Kamalov Azamat. "ESSENCE, CHARACTERISTICS, DIDACTIC PRINCIPLES AND TYPES OF DISTANCE LEARNING."
58. Farkhodovich, Kamalov Azamat. "TECHNOLOGICAL FUNDAMENTALS OF CREATING INTERACTIVE E-LEARNING COURSES BASED ON MULTIMEDIA TECHNOLOGIES." Galaxy International Interdisciplinary Research Journal 11.12 (2023): 608-612.
59. Farkhodovich, Kamalov Azamat. "APPLICATION OF MODERN INFORMATION TECHNOLOGY TO DISTANCE EDUCATION." Galaxy International Interdisciplinary Research Journal 11.12 (2023): 599-601.
60. Kamalov, A. F. "Masofaviy ta'lim sharoitida metodik tayyorgarlikni takomillashtirishning pedagogik asoslari." TDPU Ilmiy axborotlari 1.8 (2022): 416-420.